

BALI'S FFL CONSTITUTION

Authored by Balwinder Sanghera

This document covers the bylaws used to govern Bali's FFL. This document is continuously amended annually after the owner's meeting where rules can be voted in, changed or removed with a majority vote. This document may not be altered by anyone besides the League Manager or Assistant League Manager at any time. If you have any questions or concerns please contact

I. Governing Body

A. Upon creation of the league, Balwinder Sanghera was named the League Manager/Commissioner. On September 4th, 2016, Ryan Bradley was named the Assistant League Manager.

B. During the season, the commissioner will be responsible to efficiently run the day-to-day operations of the league and will be required to interpret the appropriate course of action based on the terms outlined in the Constitution. If any general manager should violate the terms and conducts of the Constitution, it is the duty of the commissioner to enforce the appropriate penalty depending on severity of infraction. The assistant league manager will act as the league manager if the league manager is incapacitated or unable to fulfill his duties. The assistant league manager will also serve as counsel to the league manager in all league matters pertaining to interpretation of the constitution and upholding the rules agreed upon by the league members.

1. The Assistant League Manager is elected to a 2-year term by a simple majority vote by the League Members.
2. The incumbent Assistant League Manager is eligible for re-election at the end of their term. There are no term limits.
3. The Assistant League Manager can be impeached by a simple majority vote of the league members and approval by the League Manager. If the league members vote with a 2/3 majority vote, then approval by the League Manager is not needed.

C. New members will be admitted to the league to ensure an even number of teams to maintain balance in the division and schedules. All candidates will be extensively reviewed for football knowledge, level of activism, punctuality, commitment to the league, and character to maintain competitive balance.

D. All new rules and procedures to be put in place must be voted by a majority of the general managers. Each franchise is allowed one vote. Therefore teams with multiple owners must contribute one vote only. It is the role of all general managers to propose new rule changes to be voted into effect. No rules can be applied retroactively to change past results or decisions made in previous seasons.

E. Votes passed during the owner's meeting will go into effect the following year unless they are passed unanimously in which case they are applied in the same year they are voted in.

F. The Competition Committee is responsible for reviewing all competitive aspects of the game, before, during, and after the season, and providing recommendations to the League Manager. The League Manager shall take action on any recommendations by the Competition Committee within 7 days of receiving those recommendations.

1. The Competition Committee shall be comprised of 1 member of each division and the assistant league manager.

- a. Each division is responsible for electing their own representative to the Competition Committee. Any owner/co-owner of a team is eligible as a representative. A team within a division cannot vote for themselves and only a simple majority is needed.
- b. The Assistant League Manager cannot be voted as a representative of the division they represent.
- c. The Competition Committee representatives hold their position for 2 years.
 - i. For the first iteration of the Competition Committee, two representatives at random will be chosen to only serve a 1-year term.
 - ii. Representatives can be voted in again after the end of their term. There are no term limits.
 - iii. If a representative leaves during the off season, the division will hold an election during the draft. If a representative leaves during the season, the division will elect a replacement within 7 days.

II. League Members

- A. There will be 16 league members for each season, no more, no less.
- B. All interested members from the previous season have the right to retain their franchise as long as they have not been banned. Any retiring general manager can and is encouraged to recommend their replacement, given that the individual has not been banned.
- C. Bans will be issued as a result of repeated franchise negligence, failure to pay league fees in a timely manner, blatantly violating league rules, cheating, proven and confirmed acts of collusion and/or for reasons currently beyond comprehension but for which, at said time, the commissioner deems banning appropriate.
- D. General Managers may add a secondary owner to the franchise pending approval by the league manager. The duties and responsibilities of the secondary owner is left to the discretion of the primary owner of the franchise and must comply with all league rules.
- E. No team shall have more than two general managers.

III. League Setup

A. League Fees

- 1. League entry fees will be due on Draft Day. In the extreme circumstance that payment can't be arranged on draft day, exceptions can be made where payment may be delayed.

a. The entry fee is \$40. Prize structure voted on works as follows: Prize structure voted on works as follows: the runner-up awarded the entry fee and the Superbowl winner would be awarded the remaining amount minus the amount allocated for the weekly prize for highest scoring teams

b. Each week, the highest scoring team will be awarded a weekly prize of \$5. This will occur all sixteen weeks and all teams are eligible (not just limited to playoff teams, but also those participating in the consolation ladder). In the event that multiple teams tie for the weekly high score, the \$5 prize will be distributed evenly.

c. All payouts will occur after the season has ended.

d. The remaining sum of entry fees will be used to purchase one Superbowl championship ring for the winning franchise. The ring will be the Jostens Franchise IV ring. The link to the ring can be found here:
<http://www.jostens.com/apps/shop/ProductDetail.asp?CID=271703&PFID=2006072012440986752&PID=2006072012441102052&Q=0&isPPI=0&isRing=0&isHSRing=0>

2. Failure to pay league fees on an agreed upon due date will result in forfeiting any prize money earned by that general manager. In this event, prize money will be rewarded to the runner-up. If multiple instances of failing to pay occur, the league will have the option to vote to return all league fees to the owners that have paid.

B. Rosters

1. Each team will have 15 rosters spots (1QB, 1RB, 1WR, 1RB/WR, 2WR/TE, 1D/ST, 1K, 7 Bench Spots). The maximum allocation of spots per position on roster is as follows: 4QB, 8RB, 8WR, 3TE, 3D/ST, 3K.

2. Each team will have 1 Injured Reserve Spot. To use IR, a team may move any injured player from their active roster to the IR spot in order to acquire additional player(s). Only 1 IR spot is allowed per team at a given time.

C. Scoring

1. The scoring settings are:

SCORING				
Passing	Every 5 passing yards (PY5)	0.2	TD Pass (PTD)	6
	Interceptions Thrown (INT)	-5	2pt Passing Conversion (2PC)	2
Rushing	Rushing Yards (RY)	0.1	TD Rush (RTD)	6
	2pt Rushing Conversion (2PR)	2		
Receiving	Receiving Yards (REY)	0.1	TD Reception (RETD)	6
	2pt Receiving Conversion (2PRE)	2		
Miscellaneous	Every 25 punt return yards (PR25)	1	Kickoff Return TD (KRTD)	6
	Punt Return TD (PRTD)	6	Fumble Recovered for TD (FTD)	6
	Total Fumbles Lost (FUML)	-5	Fumble Return TD (FRTD)	6
Kicking	Each PAT Made (PAT)	1	Each PAT Missed (PATM)	-1
	Total FG Missed (FGM)	-1	FG Made (0-39 yards) (FG0)	3
	FG Made (40-49 yards) (FG40)	3	FG Made (50+ yards) (FG50)	3
Team Defense / Special Teams	Each Sack (SK)	1	Interception Return TD (INTTD)	6
	Fumble Return TD (FRTD)	6	Kickoff Return TD (KRTD)	6
	Punt Return TD (PRTD)	6	Blocked Punt or FG return for TD (BLKKRTD)	6
	Blocked Punt, PAT or FG (BLKK)	2	Each Interception (INT)	2
	Each Fumble Recovered (FR)	2	Each Safety (SF)	2
	0 points allowed (PA0)	10	1-6 points allowed (PA1)	7
	7-13 points allowed (PA7)	4	14-17 points allowed (PA14)	1
	22-27 points allowed (PA22)	-1	28-34 points allowed (PA28)	-4
	35-45 points allowed (PA35)	-7	46+ points allowed (PA46)	-10

2. Players shall be rewarded points for punt return yardage points: Every 25 punt return yards = 1 point.

D. Divisions

1. The league will be divided into four 4-team divisions.

E. "Records, including playoffs, cannot be changed nor can titles be considered to be stripped unless there is indisputable evidence of unsportsmanlike conduct

IV. Draft

A. Draft Process

1. The draft order will be determined randomly.

a. For any draft in person: There will be sixteen envelopes with the draft position enclosed. Upon selecting an envelope, all general managers may open their envelopes and reveal their draft position when everybody has received an envelope. This process will occur ten minutes before the start of the draft.

- b. For any draft online: ESPN will randomly assign a draft position.
2. Any league member will have open access to all electronics but also have the right to refuse helping or accommodating another general manager. Access to Wi-Fi will be granted when possible.
3. Once the draft order is determined, the draft order will be in “snake” format (1st pick in round 1, has last pick in round 2, and so forth).
4. The draft date and location will be determined by the league manager on an agreed upon date, location and time that is suitable and appropriate for all general managers.
5. The draft will be 15 rounds. There will be a pick timer of two minutes for every round of the draft. After each round, there will be a 30 second recess in which the league manager or otherwise appointed draft operator will review all picks made in that round. At the end of the 3rd, 6th, 9th and 12th rounds, there will be at most an additional 2 minute break to allow the League Manager/Assistant League manager to officially document any trades.
6. “The Assistant League Manager will be responsible for receiving and recording the draft pick trades that are completed during the draft.

V. Post Draft Period (Before First Game)

- A. Free Agent pickups, trades and other roster transactions will be allowed with infinite transactions during the pre-season. For more information on transactions, please see Section VI.
- B. Free Agency and trades will open shortly after the draft has concluded. It is the responsibility of the league manager to alert all general managers with advance notice that free agency will open at a certain time.

VI. Transactions

- A. Trades will be allowed until the trading deadline as outlined on the league settings page. The trade limit of 15 will be imposed on the first day of the regular season at midnight.
- B. There will be a waiver wire in place to add free agents. The waiver period is one day. There will be a rolling list where waiver priority is only lost when used. Waiver priority does not reset at any point in the season for any reason whatsoever. The first waiver priority will be set in inverse order of the draft order. Free agency acquisitions will be allowed until the end of the season. The free agency limit of 20 will be imposed on the first day of the regular season.
- B. There is no trade review.
- C. Every general manager will have 20 free agency acquisitions that may be used at any time during the regular season and post-season. These acquisitions are not subject to review.

IX. Regular Season

A. The season schedule will be generated by the commissioner and assistant league manager and will emulate an NFL model where divisions will play other divisions on a rotating 4-year basis as well as playing six intradivision games a year. A proposed schedule will be available before the start of the draft for review and to gather feedback on conflicts with format (i.e. playing an intradivisional opponent twice in one season).

B. All franchises are responsible to make sure their lineups are updated before kickoff of the first game of the week. No exceptions will be made.

C. In the event of a computer failure prior to the start of a given week's games, a franchise owner must contact the commissioner prior to kickoff of the first game and inform him of the situation and the subsequent lineup change(s). If the commissioner receives the lineup change(s) in a timely manner, the change(s) will be made. The commissioner must then post notification of the manual lineup change(s) on the message board and/or contact the opposing franchise owner via phone/email within one hour of the start of the first game of said week.

1. As of the 2015 season, if a general manager repeatedly (on the second offense) fails to set his lineup, the league manager will actively ensure the roster is set to reflect a competitive lineup during each week to maintain the integrity and competitive balance of the league.

D. The regular season will end after the completion of week 13 at which time playoff brackets will be generated and the post-season will begin.

X. Playoffs

A. The three-round playoffs will take place during weeks 14, 15 and 16 of the NFL regular season.

B. The two most winningest division champions will be ranked and seeded #1 and #2 respectively for the six-team championship playoff and granted bye weeks in the first round of the playoffs. The four teams that win the division will be seeded 1-4 in the playoffs. The two wild card spots will be given to the two teams with the best record, who did not win their division. Tiebreaker protocols will be applied accordingly.

C. Seeding is based on regular season records and the subsequent tiebreakers: head to head record, divisional record, points scored, total points scored by team (combination of all touchdowns, extra points, safeties and field goals scored by starters and bench), coin flip. In the instance where more than 2 teams are tied and competing for a spot, the following tiebreaker protocol is applied: divisional record, points scored, total points scored by team (combination of all touchdowns and points by starters and bench), coin flip.

F. All playoff games will be one week head to head contests. In the event of a tie in any playoff game, the tiebreaker will be total points scored by team (combination of all touchdowns, extra points, safeties, and field goals by starters and bench) and then a coin flip.

Amendment I: Owner Meeting Notes 9/4/2016

Owner's Meeting Notes

Meeting started 12:15PM on 9/4/2016 by LM Balwinder Sanghera.

--

Reminder that this year, the entry fee is \$40 and half the money is going to a championship ring. Future draft pick trading was banned last year.

Proposal	Voting Results
1. Competition Committee	Did not pass with 8Y/8N
2. BFFL split into two 8 man leagues	Not enough details, no vote called
3. No more than two general managers per team	Vote passed with 11Y
4. Allow future draft picks during draft	Did not pass
5. Eligible to change divisions this year	Did not pass, revisit next year
6. Keeper League	N/A, no vote called
7. Trainer League	Did not pass
8. Elect Assistant GM	Vote passed unanimously with 16Y Nominees: Ryan, Christian, Kushal Ryan wins with 7 votes
9. Waiver wire	Vote passed unanimously with 16Y
10. Punishment for people late to draft	Vote passed with 13Y
11. The punishment for late people is draft Russian roulette, they have to open envelope with random number between 1-15 and they lose that round pick.	Vote passed with 11Y
12. Create voting guides	Vote passed

Due to limitations we were not able to enact negative one points for missed PAT attempts. The option is now available in ESPN so it was enacted. This vote was passed in 2015.

Draft Order:

1. Raptors
2. Bruce
3. Nature Boys
4. Dr. Jenious
5. A Team Has No Name
6. 1st Year Varsity
7. Huge Craters
8. Uur UPS
9. Crows

- 10. Slam Ball
- 11. Wolfpack
- 12. PGD
- 13. Warriors
- 14. Rubber Duckies
- 15. Spartans
- 16. Nuts

Amendment II: Owner Meeting Notes 9/3/2017

Owner's Meeting Notes

2016 High Scorers

- Week 1: Justin
- Week 2: Stan/Jack
- Week 3: Kushal/Maadhav
- Week 4: Beto
- Week 5: Bali/Sammi
- Week 6: Evan/Ryan B
- Week 7: Bali/Sammi
- Week 8: Beto
- Week 9: Bali/Sammi
- Week 10: Ryan P
- Week 11: Christian/Dillan
- Week 12: Nick
- Week 13: Nick
- Week 14: Stan/Jack
- Week 15: Justin
- Week 16: Justin
- Runnerup: Nick (\$20)

Voting Record

Proposal	Voting Record
1a) Assistant LM Terms	10Y/2N
1b) Competition Committee	10Y/3N
3) Runner up Prize	10Y/2N
4) Optional Ring	2Y/10N
5a) Punt Return Yardage	12Y/2N

5b) Kick Return Yardage	5Y/10N
6) League Page	1Y/14N
7) Records and Title	16Y
8) Documenting Draft Trades	14Y/1N
9) Waiver Wire Period	16Y
10) Schedule	16Y
11) All operations based rules can be voted into effect current year without having unanimous vote. Points based rules must be passed with unanimous vote to go into effect in current year.	0Y
12)Draft day trades made blindly must be proposed to league at least one week before draft day, so competition committee has adequate time to review it.	13Y